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**Supernodal Symbolic Cholesky
Factorization on a Local-Memory
Multiprocessor**

Esmond Ng

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Engineering Physics and Mathematics Division

Mathematical Sciences Section

**SUPERNODAL SYMBOLIC CHOLESKY FACTORIZATION
ON A LOCAL-MEMORY MULTIPROCESSOR**

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SUPERNODAL SYMBOLIC CHOLESKY FACTORIZATION ON A LOCAL-MEMORY MULTIPROCESSOR

Esmond Ng

Abstract

In this paper, we consider the symbolic factorization step in computing the Cholesky factorization of a sparse symmetric positive definite matrix on distributed-memory multiprocessor systems. By exploiting the supernodal structure in the Cholesky factor, the performance of a previous parallel symbolic factorization algorithm is improved. Empirical tests demonstrate that there can be drastic reduction in the execution time required by the new algorithm on an Intel iPSC/2 hypercube.

1. Introduction

Let \mathbf{A} be a large sparse symmetric positive definite matrix of order n and \mathbf{b} be an n -vector. Consider the solution of the linear system $\mathbf{Ax} = \mathbf{b}$ using Cholesky factorization. Denote the Cholesky factor of \mathbf{A} by \mathbf{L} . It is often desirable to determine the *structure* of \mathbf{L} before computing it numerically, since the information allows a data structure to be set up prior to the numerical factorization. Then numerical factorization can proceed with a fixed storage structure. The determination of the structure of \mathbf{L} is often called the *symbolic factorization* of \mathbf{A} . In this note, we are concerned with computing the structure of \mathbf{L} on a multiprocessor system in which each processor has its own private memory.

In [8], an algorithm was proposed for performing the symbolic factorization step on a local-memory multiprocessor system. The goal of this paper is to describe an improvement to that algorithm by exploiting the supernodal structure in the Cholesky factor. Preliminary numerical experiments on a hypercube indicate that the improvement leads to more than 50% reduction in the time required by the symbolic factorization step for matrices of order greater than 5000 on 16 or more processors.

An outline of the paper is as follows. In Section 2, a symbolic factorization algorithm for serial machines is presented. The parallel version of the sequential algorithm from [8] and the improved algorithm are described in Sections 3 and 4, respectively. Some numerical experiments and concluding remarks are provided in Section 5.

2. A sequential symbolic factorization algorithm

Throughout this paper, we will use $Struct[\mathbf{M}, k]$ to denote the set of row indices of the nonzeros in column k of the lower triangular part of the matrix \mathbf{M} . That is,

$$Struct[\mathbf{M}, k] = \{i > k : M_{ik} \neq 0\}.$$

Consider the Cholesky factor \mathbf{L} of a symmetric and positive definite matrix \mathbf{A} . When $Struct[\mathbf{L}, k] \neq \emptyset$, we define $f(k)$ to be the row index of the *first* off-diagonal nonzero in column k of \mathbf{L} . If $Struct[\mathbf{L}, k] = \emptyset$, we let $f(k) = k$. Using this notation, the structure of column k of \mathbf{L} can be characterized as follows [22]:

$$Struct[\mathbf{L}, k] = Struct[\mathbf{A}, k] \cup \left(\bigcup_{\substack{i < k \\ f(i)=k}} Struct[\mathbf{L}, i] \right) - \{k\}. \quad (2.1)$$

That is, the structure of column k of L is given by the structure of column k of A (excluding the portion above the diagonal), together with the structures of those columns of L whose first off-diagonal nonzeros are in row k . An example demonstrating the result is provided in Figure 2.1. The structure of column 4 of L is given by the union of the structure of column 4 of A and the structures of columns 2 and 3 of L .

$$\mathbf{A} = \begin{bmatrix} \times & & & & \times & & \times \\ & \times & & \times & \times & & \\ & & \times & \times & & & \\ & \times & \times & \times & & & \times \\ \times & \times & & & \times & \times & \\ & & & & \times & \times & \times \\ & & & \times & & \times & \\ \times & & \times & & \times & & \times \end{bmatrix} \quad \mathbf{L} = \begin{bmatrix} \times & & & & & & \\ & \times & & & & & \\ & & \times & & & & \\ & \times & \times & \times & & & \\ \times & \times & & \oplus & \times & & \\ & & & & \times & \times & \\ & & & & \times & \oplus & \oplus & \times \\ \times & & \times & \oplus & \oplus & \times & \oplus & \times \end{bmatrix}$$

Figure 2.1: The structure of a matrix and its Cholesky factor. (\times denotes a nonzero and \oplus denotes a fill due to factorization.)

An algorithm for computing the structure of L can be formulated using Equation (2.1) and is presented in Figure 2.2. In the algorithm, the set \mathcal{R}_k is used to record

```

for  $k = 1$  to  $n$  do
    Set  $\mathcal{R}_k \leftarrow \emptyset$ .
end for
for  $k = 1$  to  $n$  do
    Set  $Struct[L, k] \leftarrow Struct[A, k]$ .
    for  $i \in \mathcal{R}_k$ , do
        Set  $Struct[L, k] \leftarrow Struct[L, k] \cup Struct[L, i] - \{k\}$ .
    end for
    Determine  $f(k)$ 
    if  $f(k) > k$ , set  $\mathcal{R}_{f(k)} \leftarrow \mathcal{R}_{f(k)} \cup \{k\}$ .
end for

```

Figure 2.2: A sequential symbolic factorization algorithm.

the columns of L whose first off-diagonal nonzeros are in row k . It is constructed during the execution of the algorithm. When $Struct[L, k]$ has been computed, k is added to the set $\mathcal{R}_{f(k)}$ to indicate that column k of L is needed to compute the structure of $f(k)$ of L . This symbolic factorization algorithm can be implemented efficiently; see [12]

for a detailed discussion. Efficient implementations of the sequential algorithm can be found in SPARSPAK [4,11] and the Yale Sparse Matrix Package [6].

It is worth noting that the set of indices $\{f(1), f(2), \dots, f(n)\}$ plays an important role in sparse matrix computations. Define the graph \mathcal{T} as follows. Let $\{1, 2, \dots, n\}$ be the vertex set of \mathcal{T} , and let there be an edge between i and j in \mathcal{T} if and only if $j = f(i)$ and $j \neq i$. It is easy to verify that \mathcal{T} is a collection of trees, which is referred to as the *elimination tree* or *elimination forest* of L [16,21]. The elimination tree associated with the Cholesky factor in Figure 2.1 is depicted in Figure 2.3. There is exactly one

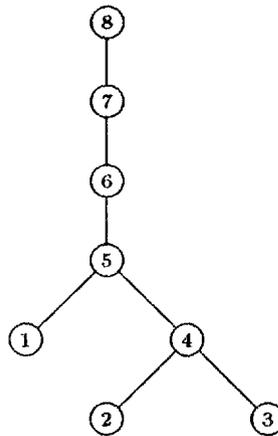


Figure 2.3: The elimination tree associated with the Cholesky factor in Figure 2.1.

tree in \mathcal{T} if and only if the matrix A is *irreducible*. When A is reducible, it is possible to permute the rows and columns of A symmetrically so that the permuted matrix is block diagonal. In this case, each tree in \mathcal{T} corresponds to a diagonal block in the permuted matrix. Thus, without loss of generality, we will assume from now on that the given matrix A is irreducible, so that \mathcal{T} has exactly one tree.

In the elimination tree \mathcal{T} , n is the only vertex such that $f(n) = n$ and it is referred to as the *root*. Moreover, given any vertex i in \mathcal{T} , there is a unique path between i and n . If k is a vertex on the path joining i and n , then k is an *ancestor* of i and i is a *descendant* of k . In particular, if $k = f(i)$, k is the *parent* of i and i is a *child* of k . Thus, at step k of the symbolic factorization algorithm, the members of \mathcal{R}_k are exactly the children of vertex k in \mathcal{T} . Finally, although the elimination tree is defined in terms of the structure of L , it can in fact be computed from the structure of A . An efficient algorithm is given in [16]. A parallel implementation of the algorithm on a

distributed-memory machine can be found in [23].

3. A parallel symbolic factorization algorithm

The solution of a sparse symmetric positive definite system typically involves several stages, and it is often the case that the numerical factorization and the symbolic factorization are, respectively, the most and the least expensive phases. Thus, much effort has been spent on parallelizing the numerical factorization phase. There are, however, reasons for parallelizing symbolic factorization, particularly on local-memory multiprocessor systems, even though the resulting parallel symbolic factorization algorithm may not be much faster than its sequential counterpart. The most compelling reason is that, on a distributed-memory machine and for large problems, there may not be enough memory on a single processor to hold the entire problem to perform the symbolic factorization sequentially. As the problem is partitioned and distributed among the processors in a local-memory multiprocessor, it is natural to develop as efficient an algorithm as possible to perform the symbolic factorization on such architectures.

In [8], a parallel version of the symbolic factorization algorithm described in the previous section was developed for distributed-memory multiprocessor systems. It is assumed that the columns of the matrix A and its Cholesky factor L are distributed among the processors according to some predetermined mapping strategy. As the numerical factorization tends to be the most time-consuming phase in the solution of a sparse linear system, the mapping is often chosen in an attempt to minimize the factorization time by reducing the amount of communication required and balancing the load among the processors during numerical factorization. Detailed discussion of the mapping issue can be found in [9]. In this paper, we will use $map[k]$ to denote the processor to which column k of L is assigned. Naturally, we assume that column k of A is also assigned to processor $map[k]$. In performing the symbolic factorization on a local-memory multiprocessor, the structure of column k of L has to be made available to processor $map[f(k)]$ when it has been computed. If $map[f(k)] \neq map[k]$, this will result in a message (containing $Struct(L, k)$) being sent from processor $map[k]$ to processor $map[f(k)]$ on most of the local-memory multiprocessor systems available today. In Figure 3.1, we summarize the parallel algorithm in [8]. The parallel algorithm will be executed on each processor.

In the algorithm, $smod[k]$ is the number of structure modifications that have to be applied to column k . Since $smod[k]$ is the same as the number of children of vertex k in the elimination tree, it can be computed by traversing \mathcal{T} once before the symbolic factorization proceeds. Here we assume that \mathcal{T} is computed before the start of symbolic factorization, for example, using the algorithm from [23]. Two communication

primitives are used: **send** for sending a message from one processor to another processor and **recv** for receiving a message. The algorithm in Figure 3.1 is *data-driven*, since the data is made available to another processor once the data is generated. A detailed description of the parallel algorithm can be found in [8].

```

for each column, say column  $k$ , of  $A$  assigned to this processor do
  Set  $Struct[L, k] \leftarrow Struct[A, k]$ .
  if  $smod[k] = 0$  then
    if  $|Struct[L, k]| \geq 1$  then
      Determine  $f(k)$ .
      send  $Struct[L, k]$  to processor  $map[f(k)]$ .
    end if
  end if
end for
while there are columns of  $L$  to be computed in this processor do
  recv  $Struct[L, i]$ , for some  $i$  (defined in the message).
  Determine  $f(i)$ .
  Set  $Struct[L, f(i)] \leftarrow Struct[L, f(i)] \cup Struct[L, i] - \{f(i)\}$ .
  Decrement  $smod[f(i)]$  by 1.
  if  $smod[f(i)] = 0$  then
    if  $|Struct[L, f(i)]| \geq 1$  then
      Determine  $f(f(i))$ .
      send  $Struct[L, f(i)]$  to processor  $map[f(f(i))]$ .
    end if
  end if
end while

```

Figure 3.1: A parallel symbolic factorization algorithm for distributed-memory multi-processor systems.

4. An improvement to the parallel symbolic factorization algorithm

It is often the case that multiple columns in the Cholesky factor L share the same sparsity structure. Such a grouping of columns is referred to as a *supernode*. To be more precise, $K = \{s_1, s_2, \dots, s_m\}$, with $s_1 < s_2 < \dots < s_m$, is a supernode if and only if $Struct[L, s_i] = Struct[L, s_m] \cup \{s_{i+1}, \dots, s_m\}$, for $1 \leq i \leq m - 1$. As an example, columns 5-8 of the Cholesky factor L in Figure 2.1 form a supernode and each of the first four columns of L is in a supernode of size one. The notion of supernodes (and its variants) has been used extensively in sparse matrix computations [1,3,5,13,15,19,

20,22]. The set of supernodes can sometimes be identified in the reordering phase. For example, the set of indistinguishable nodes in the minimum degree algorithm [13] or a minimal separator in the nested dissection algorithm [10] forms a supernode in L . Alternatively, the algorithm in [18] can be used to compute the supernode partitioning.

Without loss of generality and for convenience, we assume that columns in the same supernode are numbered consecutively. Such supernodes can be obtained by computing a postordering of the elimination tree [17]. (See [18] for more discussion on the numbering of columns in a supernode.) Moreover, we assume that the supernodes in L are *fundamental* supernodes [2]. Let $K = \{j, j+1, \dots, j+r-1\}$ be a supernode. Then K is a fundamental supernode if it is a maximal contiguous column subset such that $j+i-1$ is the *only* child of $j+i$ in the elimination tree, for $1 \leq i \leq r-1$.

The improvement to the parallel symbolic factorization algorithm in Figure 3.1 is obtained by exploiting the supernodal structure of the Cholesky factor. Since the columns in the same supernode share basically the same structure, it is sufficient to compute the structure of the *first* column in each supernode. This observation is actually exploited in existing sequential symbolic factorization algorithms [12,22].

We can exploit the observation made above in the parallel setting as well. Let $K = \{j, j+1, \dots, j+r-1\}$ be a fundamental supernode in L . We use the notation $f(K)$ to stand for $f(j+r-1)$. Suppose $Struct[L, j]$ has been computed by processor $map[j]$. For the parallel algorithm in Figure 3.1, $Struct[L, j]$ will be sent to processor $map[f(j)] = map[j+1]$ (due to the way in which columns in a supernode are numbered and the fact that columns j and $j+1$ are in the same supernode) so that processor $map[j+1]$ can compute $Struct[L, j+1]$. In particular, processor $map[f(j+r-1)]$ would not be able to finish computing $Struct[L, f(j+r-1)]$ until $Struct[L, j+r-1]$ has been computed by processor $map[j+r-1]$. However, since columns $j+1, \dots, j+r-1$ are in the supernode containing column j , there is no need to *compute* $Struct[L, j+i]$, for $1 \leq i \leq r-1$; $Struct[L, j+i]$ is simply given by $Struct[L, j] - \{j+1, \dots, j+i\}$. Thus, processor $map[f(j+r-1)]$ does not have to wait for $Struct[L, j+r-1]$; it really needs $Struct[L, j]$. However, as the columns belonging to the same supernode are generally assigned to different processors, processor $map[j+i]$ still needs to receive $Struct[L, j]$ from processor $map[j]$, even though no structure computation is required for column $j+i$, for $1 \leq i \leq r-1$. Because of this observation, we will distinguish between two types of messages: primary and secondary.

When $Struct[L, j]$ has been computed by processor $map[j]$, it is clearly desirable to send the structure to processor $map[f(j+r-1)]$ first, so that processor $map[f(j+r-1)]$ can proceed with the computation of $Struct[L, f(j+r-1)]$. From the definition of fundamental supernodes, it should be clear that column $f(j+r-1)$ (i.e., $f(K)$) must be the first column of some fundamental supernode K' in L . The message sent from

the first column of a supernode to the first column of another supernode is referred to as a *primary* message.

After sending the structure of column j to processor $map[f(j + r - 1)]$, processor $map[j]$ sends $Struct[L, j]$ to processors $map[j + i]$, where $1 \leq i \leq r - 1$, with the understanding that only one copy of $Struct[L, j]$ should be sent to a processor even if several columns from the same supernode are assigned to it. Messages sent from the first column of a supernode to other columns in the same supernode are referred to as *secondary* messages.

It is important for a processor to consume as many primary messages as it can before considering any secondary messages, since this will allow the structure of the Cholesky factor to be computed as soon as possible. A processor will consume the secondary messages only when no primary messages are available in the message queue. An improved parallel symbolic factorization algorithm that exploits the supernodal structure is given in Figures 4.1 and 4.2. In the algorithm, we make use of an additional communication primitive `iprobe(type)`, which is used to check if there is any message of type `type` waiting in the message queue.

In the description of the algorithm, the notation $smod[K]$ denotes the number of children of vertex j in the elimination tree, where j is the first column in K . Thus, $smod[K]$ is the number of structure updates that supernode K will expect. The number of fundamental supernodes in L is denoted by N . Moreover, the set \mathcal{R}_K records the supernodes J such that k_f and j_f are assigned to the same processor, where k_f and j_f denote, respectively, the first columns of K and J . That is, \mathcal{R}_K keeps track of *local* structure modifications that supernode K expects to receive. The variable $myid$ refers to the processor number of the processor executing the algorithm.

Finally, the variable $ktrol$ in Figure 4.2 is used to control the maximum number of secondary messages a processor will process before looking for primary messages again; it is set to 3 in Figure 4.2. Intuitively, a large value for $ktrol$ implies that a processor may process more secondary messages between the processing of two primary messages. This may cause delay in computing the structures of the first columns of the supernodes. On the other hand, a small value for $ktrol$ means that each processor will give priority to the primary messages. However, for the problems in our numerical experiments, we have found that the performance of the improved parallel symbolic factorization algorithm is not very sensitive to the choice of $ktrol$. This suggests that the queues for the primary messages tend to be non-empty, so that the processors will handle them first before examining the secondary message queues. In any case, in the experiments reported in Section 5, $ktrol$ was set to 3.

```

{The following algorithm is to be executed on each processor.}
for each supernode  $K = 1$  to  $N$  do
    Set  $\mathcal{R}_K \leftarrow \emptyset$ .
end for
for each supernode  $K = 1$  to  $N$  do
    Let  $k_f$  and  $k_l$  be the first and the last columns in supernode  $K$ , respectively.
    if  $map[k_f] = myid$  then
         $Struct[L, K] \leftarrow Struct[A, K]$ .
        for  $I \in \mathcal{R}_K$  do
             $Struct[L, K] \leftarrow Struct[L, I] - \{1, 2, \dots, k_f\}$ .
            Decrement  $smod[K]$ .
        end for
        if  $smod[K] \neq 0$  then
            perform external updates (see Figure 4.2).
        end if
        if  $k_l$  is not the root of the elimination tree then
            Let  $j_f$  be the parent of  $k_l$  in the elimination tree.
            Suppose  $j_f$  is in supernode  $J$ .
            if  $map[j_f] \neq map[k_f]$  then
                send primary message of type  $J$  to  $map[j_f]$  containing  $Struct[L, K]$ .
            else
                 $\mathcal{R}_J \leftarrow \mathcal{R}_J \cup \{K\}$ 
            end if
            for  $i \in K$  and  $i \neq k_f$  do
                if  $map[i] \neq map[k_f]$  then
                    send secondary message to  $map[i]$  containing  $Struct[L, K]$ .
                end if
            end for
            for  $i \in K$  and  $i \neq k_f$  do
                if  $map[i] = map[k_f]$  then
                    Set up pointer information for the structure of column  $i$ 
                end if
            end for
        end if
    end if
end for
while there are more secondary messages to arrive do
    recv secondary message from supernode  $K$ 
    Set up pointer information for columns in  $K$ 
end while

```

Figure 4.1: An improved parallel symbolic factorization algorithm for distributed-memory multiprocessor systems that exploits the supernodal structure.

```

External updates for supernode  $K$ :
while true do
  while iprobe( $K$ ) > 0 do
    { Process primary messages. }
    recv  $Struct(L, I)$ , for some supernode  $I$  (defined in the message).
     $Struct(L, K) \leftarrow Struct(L, K) \cup Struct(L, I) - \{1, 2, \dots, k_f\}$ .
    Decrement  $smod[K]$ .
    if  $smod[K] = 0$  then exit from external updates.
  end while
   $ktrol \leftarrow 3$ .
  while  $ktrol > 0$  and  $iprobe(secondary) > 0$  do
    { Process secondary messages. }
    recv  $Struct(L, I)$ , for some supernode  $I$  (defined in the message).
    Set up pointer information for columns in  $I$ 
     $ktrol \leftarrow ktrol - 1$ .
  end while
end while

```

Figure 4.2: Procedure "External updates".

5. Numerical experiments and concluding remarks

In this section, we present the results of some preliminary numerical experiments comparing the improved algorithm described in this section with the parallel algorithm in [8]; these two algorithms are referred to as the `new` and `old` algorithms, respectively, in the tables. All experiments were performed on an Intel iPSC/2. The programs were written in Fortran and compiled with optimization turned on.

There were two sets of test problems. The first set contains a sequence of matrices, each of which is obtained by applying a nine-point operator to a $k \times k$ grid ordered by the nested dissection algorithm [7]. That is, $n = k^2$. The second set contains matrices obtained from triangulations of an L-shaped domain as illustrated in [10]. The mesh points were ordered using a parallel version of an automatic nested dissection algorithm [9,10]. The columns of A and L are assigned to the processors using the subtree-to-subcube mapping [14], which is known to reduce communication and balance the load, particularly for the numerical factorization phase. See [8,14] for details.

The timing statistics are provided in Tables 5.1 and 5.2. The improvement due to the exploitation of the supernodal structure in the Cholesky factor is obvious. The large reduction in the time required to perform symbolic factorization using the new algorithm comes from two sources. First, by processing the primary messages first, the

n	$ A - n$	method	$p = 8$	$p = 16$	$p = 32$	$p = 64$
900	6844	new	.036	.038	.050	.038
		old	.055	.052	.056	.056
1225	9384	new	.044	.039	.045	.050
		old	.070	.066	.070	.070
1600	12324	new	.055	.047	.053	.053
		old	.088	.081	.083	.084
2025	15664	new	.071	.054	.058	.061
		old	.112	.103	.101	.102
2500	19404	new	.085	.063	.064	.073
		old	.137	.120	.121	.121
3025	23544	new	.099	.074	.068	.079
		old	.158	.138	.136	.134
3600	28084	new	.115	.080	.075	.084
		old	.183	.156	.155	.153
4225	33024	new	.134	.099	.095	.122
		old	.216	.185	.179	.177
4900	38364	new	.148	.103	.091	.097
		old	.246	.208	.200	.197
5625	44104	new	.170	.115	.096	.107
		old	.277	.234	.223	.219

Table 5.1: Time in seconds for new and old parallel symbolic factorization algorithms for $k \times k$ grid problems.

new algorithm attempts to compute the structures of the first columns of the supernodes as soon as possible. Second, since the structures of the columns in a supernode are given essentially by the structure of the first column in the same supernode, there is no need to compute the structure of every column in a supernode. Thus, the new algorithm has avoided some redundant computation by exploiting the supernodal structure and consequently it further reduces the time required to compute the structure of a Cholesky factor.

n	$ A - n$	method	$p = 8$	$p = 16$	$p = 32$	$p = 64$
1009	5856	new	.038	.037	.047	.066
		old	.073	.075	.079	.081
1270	7398	new	.045	.039	.048	.050
		old	.089	.090	.096	.097
1561	9120	new	.053	.047	.051	.055
		old	.106	.105	.108	.110
1882	11022	new	.062	.051	.055	.067
		old	.124	.122	.124	.126
2233	13104	new	.071	.055	.068	.066
		old	.145	.140	.144	.145
2614	15366	new	.084	.064	.065	.076
		old	.201	.192	.193	.195
3025	17808	new	.093	.075	.069	.079
		old	.228	.218	.218	.222
3466	20430	new	.107	.080	.078	.088
		old	.257	.238	.234	.238
3937	23232	new	.118	.087	.080	.093
		old	.286	.266	.266	.265
4438	26214	new	.131	.096	.084	.099
		old	.326	.304	.298	.301
4969	29376	new	.149	.104	.090	.106
		old	.358	.325	.320	.325
5530	32718	new	.164	.119	.105	.108
		old	.390	.368	.356	.357
6121	36240	new	.178	.122	.111	.115
		old	.430	.384	.375	.376

Table 5.2: Time in seconds for new and old parallel symbolic factorization algorithms for a sequence of L-shaped problems.

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