

Transverse Motion: $\hat{z} = z \hat{z}$

Last time:

$$\beta c \approx r \dot{\phi} \left(\sqrt{1 + \frac{z'^2 + \dot{z}^2}{r^2 \dot{\phi}^2}} \right)$$

$$\frac{dt}{ds} = \frac{\beta c R}{r} \frac{d}{ds} \quad \frac{d\hat{\phi}}{ds} = \frac{\hat{\phi}}{R} \quad \frac{d\hat{z}}{ds} = -\frac{\hat{z}}{R}$$

$$\vec{r} = \hat{r} r + \hat{z} z$$

$$\frac{d\vec{r}}{ds} = \hat{r} r' + \hat{\phi} \frac{r}{R} + \hat{z} z'$$

$$\frac{d^2 \vec{r}}{ds^2} = \hat{r} \left(r'' - \frac{r}{R^2} \right) + 2 \hat{\phi} \frac{r'}{R} + \hat{z} z''$$

$$\vec{r}'' = \frac{d\vec{r}}{dt} = \frac{ds}{dt} \frac{d\vec{r}}{ds} = \frac{\beta c R}{r} \left[\hat{r} r' + \hat{\phi} \frac{r}{R} + \hat{z} z' \right]$$

$$\frac{d\vec{p}}{dt} = \vec{F} = q(\vec{E} + \vec{v} \times \vec{B})$$

$$= \frac{ds}{dt} \frac{d\vec{p}}{ds} = \frac{\beta c R}{r} \frac{d}{ds} \left[\gamma m \frac{\beta c R}{r} \left(\hat{r} r' + \hat{\phi} \frac{r}{R} + \hat{z} z' \right) \right]$$

$$\text{LHS} = \frac{\beta c R}{r} m c R \left[(\gamma \beta)' \frac{1}{r} (\hat{r} r' + \hat{\phi} \frac{r}{R} + \hat{z} z') \right. \\ \left. - \frac{1}{r^2} r' \gamma \beta (\hat{r} r' + \hat{\phi} \frac{r}{R} + \hat{z} z') \right. \\ \left. + \frac{\gamma \beta}{r} \left(\hat{r} (r'' - \frac{r}{R^2}) + 2 \hat{\phi} \frac{r'}{R} + \hat{z} z'' \right) \right]$$

$$= \text{RHS} = q \vec{E} + q \frac{\beta c R}{r} \left[\hat{r} r' + \hat{\phi} \frac{r}{R} + \hat{z} z' \right] \times \left[\hat{r} B_r + \hat{\phi} B_\theta + \hat{z} B_z \right]$$

$$\frac{\gamma \beta^2 m c^2 R^2}{r^2} \left[\left(\frac{(\gamma \beta)'}{\gamma \beta} \right) (\hat{r} r' + \hat{\phi} \frac{r}{R} + \hat{z} z') \right. \\ \left. + \hat{r} (r'' - \frac{r}{R^2}) + 2 \hat{\phi} \frac{r'}{R} + \hat{z} z'' \right]$$

$$= \vec{E} + q \frac{\beta c R}{r} \left[\hat{r} (B_\theta z' - \frac{B_z r}{R}) \right. \\ \left. \hat{z} (B_r \frac{r}{R} - B_\theta r') \right. \\ \left. \hat{\phi} (B_z r' - B_r z') \right]$$

Usually: $\vec{E} = E_0 \hat{\phi}$ (cavities)
 $\vec{B} = B_r \hat{r} + B_z \hat{z}$ (except solenoids + fringes)

$$\hat{r} \text{ component: } \frac{\gamma \beta^2 m c^2 R^2}{r^2} \left(r'' - \frac{r}{R^2} + \frac{(\gamma \beta)' r'}{\gamma \beta} - \frac{r'^2}{r} \right)$$

$$= -q \beta c B_z \frac{r}{R} \left(\frac{\beta c R}{r} \frac{B_r r}{R} \right)$$

$$\hat{z} \text{ component: } \frac{\gamma \beta^2 m c^2 R^2}{r^2} \left(z'' + \frac{(\gamma \beta)' z'}{\gamma \beta} - \frac{r z'}{r} \right) = \uparrow$$

$$\hat{r} \text{ component: } \left(r'' - \frac{r}{R^2} + \frac{v \partial \phi}{\partial \beta} r' - \frac{r'^2}{r} \right)$$

$$= -\frac{q \beta c r^2 B_z}{\delta \beta^2 R^2 m c^2}$$

$$\hat{z} \text{ component: } \left(z'' + \frac{(\partial \phi)'}{\partial \beta} z' - \frac{r' z'}{r} \right) =$$

$$= \frac{q \beta c r^2 B_r}{\delta \beta^2 m c^2 R^2}$$

Don't need θ component: Longitudinal

$$\rightarrow \frac{r}{R} = 1 + \frac{x}{R}$$

Next step: $x = r - R$ or $r = R + x$
 $y = z$

$$B_z = B_y = B_0 \left(1 + \frac{1}{B_0} B_{yx} x + \frac{1}{B_0} B_{yy} y \right)$$

$$B_r = B_x = B_0 \left(\frac{1}{B_0} B_{xx} x + \frac{1}{B_0} B_{xy} y \right)$$

Equations again: Go to x and y

$$\hat{x}: x'' - \frac{R+x}{R^2} + \frac{(\partial \phi)' x'}{\delta \beta} - \frac{x'^2}{R+x} =$$

$$= -\frac{q B_0}{\delta \beta m c} \left(1 + \frac{x}{R} \right)^2 (1 + B_{yx} x + B_{yy} y)$$

$$\hat{y}: y'' + \frac{(\partial \phi)'}{\delta \beta} y' - \frac{x' y'}{R+x} =$$

$$= +\frac{q B_0}{\delta \beta m c} \left(1 + \frac{x}{R} \right)^2 (B_{xx} x + B_{xy} y)$$

$$\frac{d\phi}{dt} = q v \cdot B = \omega p_0 = q \omega R B_0$$

$$\frac{p}{p_0} = \frac{\delta m v}{\delta_0 m v_0} = \frac{\delta \beta m c}{\delta_0 \beta_0 m c} \quad 1 + \delta = \frac{p_0 + \Delta p}{p_0} = 1 + \frac{\Delta p}{p_0}$$

$$\delta \equiv \Delta p / p_0$$

$$\frac{q B_0}{\delta \beta m c} = \frac{q B_0}{p_0 (1 + \delta)} = \frac{1}{R} \frac{1}{1 + \delta}$$

Small quantities: $\frac{x}{R}, \frac{y}{R}, x', y', \delta$

\vec{B} Fields:

$$\vec{B} = \vec{B}_0 + \sum_{i=1}^{\infty} \vec{B}_{ij} \frac{x_i}{i!} \frac{y_j}{j!}$$

$$= \vec{B}_0 + \vec{B}_{10} x + \vec{B}_{01} y$$

Aside
on
 \vec{B} field
expansion